



This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

Has Completed
AHL7-06 – Die Grube
A Regional Adventure
Set in the Principality of Innspa



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____
Signature _____ RPGA # _____



Adventure Record#

597 CY
ADVENTURE

LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 450 xp; 450 gp

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

APL 8

max 1,125 xp; 1,300 gp

APL 10

max 1,350 xp; 2,300 gp

APL 12

max 1,575 xp; 3,300 gp

APL 14

max 1,800 xp; 6,600 gp

Favor of the Serpent [Gefallen der Großen Schlange]: You have earned the favor of the Great Serpent by saving one of its Chosen. Once per adventure, you may count 1 Spellcraft, Knowledge (Arcana) or Knowledge (the Planes) check as if you rolled a 20, even if the actual result was lower. You may make this one check even if untrained. If you already are a Disciple of the Serpent, this counts as an additional free success.

Favor of Imbirndala [Gefallen von Imbirndala]: She has promised to return a favor in good time. This might come in useful in later adventures.

Dragon Anatomy [Drachenanatomie]: If you spend 1 TU, you gain access to the Dragonfoe feat (*Draconomicon*). If you spend an additional 2 TUs, you also gain access to the Dragonbane feat (*Draconomicon*). The usual restrictions for taking these feats still apply.

Dragon Blood Elixir [Drachenblutelixir]: You have Regional access to black dragon blood elixir (*Draconomicon*). However, the Dragoncrafter needs time to create the elixir: You cannot buy your first vial until after the end of your next Regional adventure.

Black Dragon Tooth/Scale: You have taken the tooth and/or a scale of a dead black dragon. While none of these items have any function whatsoever, they sure look cool!

Favor of Olafsdottir [Gefallen von Olafsdottir]: The mage's gratefulness is worth 1 Influence Point with him. Members of Olafsdottir's Circle also gain access to the defending weapon enchantment upgrade or a staff of defense (choose one).

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2-6

- ❖ Candle of truth (Adventure; DMG)
- ❖ Memento magica (1st) (Adventure; 1,500 gp; MIC)
- ❖ Phylactery of faithfulness (Adventure; DMG)

APL 8 (all of APL2-6 plus the following)

- ❖ Memento magica (2nd) (Adventure; 6,000 gp; MIC)

APL 10 (all of APLs 2-8 plus the following)

- ❖ Headband of conscious effort (Adventure; 2,000 gp; MIC)

APL 12 (all of APLs 2-10 plus the following)

- ❖ Lesser choker of eloquence (Adventure; CL 6th; 6,000 gp; CV)
- ❖ memento magica (3rd) (Adventure; 13,500 gp; MIC)

APL 14 (all of APLs 2-12)

- ❖ Greater choker of eloquence (Adventure; 24,000 gp; CV)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL